Beginner Projects

Basic Data Structures

- 1. Array Sorting Implement bubble, insertion, and selection sorts.
- 2. **Stack** Create a stack with basic operations (push, pop).
- 3. **Queue** Build a queue with enqueue and dequeue.
- 4. Linked List Implement a singly linked list with add and delete functions.
- 5. Doubly Linked List Create a doubly linked list with forward and backward traversal.
- 6. Circular Linked List Build a circular linked list with basic operations.
- 7. Hash Table Make a hash table with basic functions like insert and search.
- 8. **Dynamic Array** Implement a resizable array.

Basic Algorithm Problems

- 9. Fibonacci Sequence Generate Fibonacci numbers using recursion and iteration.
- 10. Factorial Calculation Compute factorials recursively and iteratively.
- 11. Prime Checker Check if a number is prime.
- 12. Palindrome Checker Determine if a string or number is a palindrome.
- 13. Binary Search Find an element in a sorted array.
- 14. GCD Calculation Compute the greatest common divisor.
- 15. Merge Sorted Arrays Combine two sorted arrays into one.
- 16. Counting Sort Implement counting sort for integers.
- 17. Radix Sort Sort numbers using radix sort.
- 18. Linear Search Find an element in an unsorted array.

Intermediate Projects

Advanced Data Structures

- 19. Binary Search Tree (BST) Build a BST with insert and search functions.
- 20. AVL Tree Implement a self-balancing AVL tree.
- 21. Red-Black Tree Create a red-black tree with insert and delete functions.
- 22. Heap Implement a min-heap and max-heap.
- 23. Trie Build a trie for storing words.
- 24. Graph Representation Represent graphs using adjacency lists and matrices.
- 25. Disjoint Set (Union-Find) Manage a set of disjoint sets with union and find operations.
- 26. Segment Tree Build a segment tree for range queries.
- 27. Fenwick Tree Implement a Fenwick tree (binary indexed tree).
- 28. **Suffix Tree** Create a suffix tree for substring queries.

Intermediate Algorithm Problems

29. **DFS** - Implement depth-first search for graph traversal.

- 30. **BFS** Use breadth-first search to find the shortest path.
- 31. Dijkstra's Algorithm Find the shortest path in a weighted graph.
- 32. Kruskal's Algorithm Compute the minimum spanning tree.
- 33. Prim's Algorithm Another method for finding the minimum spanning tree.
- 34. Bellman-Ford Algorithm Handle shortest paths with negative weights.
- 35. Floyd-Warshall Algorithm Find shortest paths between all pairs of nodes.
- 36. Topological Sort Sort nodes in a directed acyclic graph (DAG).
- 37. Knapsack Problem Solve the knapsack problem with dynamic programming.
- Longest Common Subsequence (LCS) Find the longest common subsequence of two strings.

Advanced Projects

Complex Data Structures

- 39. **B-Tree** Implement a B-tree for balanced searching.
- 40. **B+ Tree** Create a B+ tree for range queries.
- 41. **R-Tree** Build an R-tree for spatial indexing.
- 42. Interval Tree Manage intervals with efficient querying.
- 43. K-D Tree Implement a k-dimensional tree for multidimensional search.
- 44. Splay Tree Create a self-adjusting splay tree.
- 45. Bloom Filter Implement a probabilistic data structure for set membership.
- 46. Skip List Build a skip list for efficient search operations.
- 47. Octree Create an octree for 3D spatial partitioning.
- 48. Van Emde Boas Tree Implement a van Emde Boas tree for fast operations.

Advanced Algorithmic Challenges

- 49. A Search Algorithm* Use A* for pathfinding with heuristics.
- 50. **Traveling Salesman Problem (TSP)** Solve TSP with dynamic programming and heuristics.
- 51. KMP Algorithm Implement Knuth-Morris-Pratt for substring matching.
- 52. Suffix Array Build a suffix array for substring queries.
- 53. Sieve of Eratosthenes Find all prime numbers up to a given limit.
- 54. Maximum Flow Implement algorithms for finding the maximum flow in a network.
- 55. Minimum Cut Find the minimum cut in a flow network.
- 56. Hungarian Algorithm Solve the assignment problem.
- 57. **Convex Hull** Find the convex hull of a set of points.
- 58. Segment Tree with Lazy Propagation Implement advanced segment tree operations.

Real-World Applications

Practical Projects

- 59. **Social Network Analysis** Analyze connections in a social network using graph algorithms.
- 60. **Recommendation System** Build a system to recommend items based on user preferences.
- 61. Text Editor Create a text editor with undo and redo features using stacks.
- 62. File Compression Implement Huffman coding for file compression.
- 63. Database Indexing Use B-trees for indexing in a database.
- 64. **Scheduling System** Develop a system to manage and schedule tasks using interval trees.
- 65. Game Pathfinding Implement pathfinding algorithms for game AI.
- 66. Real-Time Data Processing Handle and process streaming data efficiently.
- 67. Event Calendar Build a calendar app with date and event management.
- 68. Digital Forensics Create tools for file recovery and analysis.

Competitive Programming

- 69. LeetCode Problems Solve various LeetCode problems and learn from solutions.
- 70. Codeforces Contests Participate in contests and solve problems on Codeforces.
- 71. Hackerrank Challenges Complete algorithm challenges on HackerRank.
- 72. TopCoder Problems Solve problems from TopCoder contests.
- 73. AtCoder Contests Compete in AtCoder contests and improve your skills.
- 74. Project Euler Work on mathematical and algorithmic problems on Project Euler.
- 75. Google Code Jam Prepare for Google Code Jam contests by solving problems.
- 76. Facebook Hacker Cup Participate in Facebook Hacker Cup and solve challenges.
- 77. SPOJ Challenges Solve problems from Sphere Online Judge (SPOJ).
- 78. CodeChef Contests Compete in CodeChef contests and practice problem-solving.

Data Handling & Algorithms

Data Processing

- 79. Data Analysis with Trees Use trees to analyze hierarchical data.
- 80. Data Aggregation Combine and process large datasets.
- 81. Text Parsing Implement algorithms for parsing and processing text.
- 82. Web Crawling Use graph algorithms to crawl and analyze web pages.
- 83. **Streaming Data Analysis** Analyze real-time data streams.
- 84. Data Deduplication Remove duplicate entries from datasets.
- 85. Data Compression Build algorithms to compress data efficiently.
- 86. Data Encryption Implement encryption algorithms for secure data.
- 87. Data Serialization Serialize and deserialize data formats.
- 88. **Big Data Processing** Handle and process large-scale data.

Algorithm Optimization

89. Algorithm Complexity - Analyze and optimize algorithm performance.

- 90. Greedy Algorithms Solve optimization problems using greedy methods.
- 91. **Dynamic Programming** Use dynamic programming to solve complex problems.
- 92. Backtracking Solve problems using backtracking techniques.
- 93. Divide and Conquer Apply divide and conquer strategies for problem-solving.
- 94. **Branch and Bound** Use branch and bound for optimization problems.
- 95. **Approximation Algorithms** Develop algorithms to approximate solutions for hard problems.
- 96. Heuristic Algorithms Apply heuristics to solve complex problems.
- 97. Randomized Algorithms Use randomness to improve algorithm efficiency.
- 98. Parallel Algorithms Develop algorithms that can run in parallel.

Algorithmic Challenges

Graph Algorithms

- 99. Shortest Path Implement algorithms to find the shortest path in graphs.
- 100. **Strongly Connected Components** Find strongly connected components in a graph.
- 101. Eulerian Path/Cycle Detect Eulerian paths and cycles.
- 102. Hamiltonian Path/Cycle Find Hamiltonian paths and cycles.
- 103. **Graph Coloring** Solve graph coloring problems.
- 104. **Maximum Bipartite Matching** Find maximum matchings in bipartite graphs.
- 105. Cycle Detection Detect cycles in directed and undirected graphs.
- 106. **Network Flow** Solve network flow problems using algorithms like Ford-Fulkerson.
- 107. **Topological Sorting** Sort nodes in a directed acyclic graph (DAG).
- 108. **Minimum Spanning Tree** Build minimum spanning trees using Kruskal's or Prim's algorithms.

String Algorithms

- 109. **Pattern Matching** Implement algorithms like Rabin-Karp for pattern matching.
- 110. **String Compression** Build algorithms to compress strings.
- 111. **Edit Distance** Compute edit distance between two strings.
- 112. Longest Palindromic Substring Find the longest palindromic substring.
- 113. **Substring Search** Implement algorithms like Boyer-Moore for searching substrings.
- 114. Anagram Detection Check for anagrams and permutations.
- 115. **Regular Expressions** Implement basic regex matching algorithms.
- 116. **String Permutations** Generate all permutations of a string.
- 117. Text Justification Create algorithms for text alignment.
- 118. **Substring Count** Count occurrences of substrings in a string.

Advanced Projects

Machine Learning Algorithms

- 119. Decision Trees Implement decision trees for classification.
- 120. **K-Means Clustering** Use k-means clustering for data segmentation.
- 121. Naive Bayes Classifier Build a Naive Bayes classifier for text classification.
- 122. Linear Regression Develop linear regression models for predictions.
- 123. **Support Vector Machines (SVM)** Implement SVM for classification tasks.
- 124. **Neural Networks** Create basic neural networks for pattern recognition.
- 125. **Random Forest** Build random forest algorithms for robust classification.
- 126. **Dimensionality Reduction** Use PCA for reducing data dimensions.
- 127. **Gradient Boosting** Develop gradient boosting algorithms for better predictions.
- 128. **Reinforcement Learning** Implement basic reinforcement learning algorithms.

Cryptography & Security

- 129. Symmetric Encryption Implement symmetric encryption like AES.
- 130. Asymmetric Encryption Build asymmetric encryption like RSA.
- 131. Hash Functions Create hash functions for data integrity.
- 132. Digital Signatures Implement digital signatures for authentication.
- 133. Public Key Infrastructure (PKI) Develop a basic PKI system.
- 134. Cryptographic Protocols Implement SSL/TLS for secure communication.
- 135. Secure Hash Algorithms Use SHA algorithms for data verification.
- 136. Key Exchange Algorithms Implement algorithms like Diffie-Hellman.
- 137. **Message Authentication Codes (MAC)** Create MAC algorithms for data authenticity.
- 138. Cryptographic Attacks Explore and analyze common cryptographic attacks.

Data Science & Visualization

Data Analysis

- 139. Exploratory Data Analysis (EDA) Analyze data distributions and patterns.
- 140. **Data Cleaning** Implement algorithms to clean and preprocess data.
- 141. Statistical Analysis Conduct statistical analysis and hypothesis testing.
- 142. **Time Series Analysis** Analyze and forecast time series data.
- 143. **Dimensionality Reduction** Apply techniques like PCA for data reduction.
- 144. Clustering Analysis Use clustering algorithms to group data.
- 145. **Outlier Detection** Identify outliers in datasets.
- 146. Data Normalization Normalize data for consistency.
- 147. **Feature Selection** Select important features for model improvement.
- 148. Data Transformation Transform data into useful formats.

Data Visualization

- 149. Interactive Dashboards Create interactive dashboards for data visualization.
- 150. **Graph Visualization** Visualize graphs with network diagrams.
- 151. **Heatmaps** Develop heatmaps to show data density.

- 152. **Histograms** Use histograms to display data distributions.
- 153. **Pie Charts** Create pie charts for categorical data.
- 154. Scatter Plots Implement scatter plots to analyze variable relationships.
- 155. Box Plots Use box plots to show data spread and outliers.
- 156. Line Charts Develop line charts for trend analysis.
- 157. Geospatial Maps Create maps for location-based data visualization.
- 158. **3D Visualization** Implement 3D visualizations for complex data.

Miscellaneous

Algorithm Implementation

- 159. **Polynomial Arithmetic** Perform arithmetic operations on polynomials.
- 160. **Fraction Arithmetic** Handle arithmetic with fractions.
- 161. **Matrix Operations** Implement matrix addition, multiplication, and inversion.
- 162. **Graph Routing** Use algorithms for network routing.
- 163. Data Serialization Serialize and deserialize data formats.
- 164. **Recursive Algorithms** Solve problems using recursion.
- 165. **Dynamic Programming for Games** Apply dynamic programming to game strategies.
- 166. **Approximation Algorithms** Develop algorithms to approximate solutions.
- 167. Numerical Methods Use numerical methods for solving equations.
- 168. **Monte Carlo Simulations** Implement Monte Carlo methods for simulations.

Advanced Concepts

- 169. **Quantum Algorithms** Explore basic quantum algorithms.
- 170. Genetic Algorithms Use genetic algorithms for optimization.
- 171. Swarm Intelligence Implement algorithms inspired by swarm behavior.
- 172. **Simulated Annealing** Apply simulated annealing for optimization.
- 173. Neural Network Optimization Optimize neural network models.
- 174. **Federated Learning** Implement federated learning for decentralized training.
- 175. Blockchain Algorithms Explore blockchain algorithms for secure transactions.
- 176. **Graph Theory Applications** Apply graph theory to real-world problems.
- 177. Computational Geometry Solve geometric problems with algorithms.
- 178. Algorithmic Trading Develop algorithms for trading strategies.

Challenges for Skill Improvement

Coding Competitions

- 179. Algorithmic Challenges on CodeChef Solve problems on CodeChef.
- 180. Competitive Programming on Codeforces Participate in Codeforces contests.
- 181. HackerRank Challenges Work on challenges on HackerRank.
- 182. **TopCoder Problems** Solve TopCoder problems.

- 183. AtCoder Contests Compete in AtCoder contests.
- 184. **Project Euler** Solve problems on Project Euler.
- 185. Google Kick Start Participate in Google Kick Start contests.
- 186. **Facebook Hacker Cup** Compete in Facebook Hacker Cup.
- 187. **SPOJ Problems** Work on problems from SPOJ.
- 188. **CodeChef Contests** Compete in CodeChef contests.

Personal Projects

- 189. **Custom DSA Library** Build a library of data structures and algorithms.
- 190. Algorithm Visualizer Create a tool to visualize algorithms.
- 191. **Coding Bootcamp** Develop a curriculum with DSA problems.
- 192. **Automated Test Suite** Build a test suite for DSA implementations.
- 193. **Open Source Contributions** Contribute to open-source DSA projects.
- 194. Algorithmic Art Use algorithms to create art.
- 195. Game Development Apply DSA concepts in game development.
- 196. Al Integration Integrate algorithms into Al projects.
- 197. Algorithmic Blogging Write about DSA concepts and solutions.
- 198. Educational Tools Create tools for teaching DSA.